



MANUEL SÁNCHEZ

FRONTEND WEB DEVELOPER (PART I)


Optimistic team-player with a strong sense of responsibility


Since my childhood I have been surrounded by digital tools. By coding I can make real everything I imagine.


{ ABOUT ME }

I am working at [webschuppen](#) as a Frontend Developer and I am open to new job offers.

{ CONTACT }













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{ TECH SKILLS }

HTML5	
CSS3	
REACTJS/NEXTJS	
JAVASCRIPT	
SCRUM	
AGILE	
TAILWINDCSS	
WEB ACCESSIBILITY	
NODEJS	
ADOBE XD/FIGMA	
WEB DESIGN	
TYPO3	

{ PRACTICAL EXPERIENCE }

webschuppen, Frontend Web-Developer

NOV 2020 - HEUTE

- Part-time web development at [webschuppen](#).
- Some of my daily technologies: HTML5, CSS3, JavaScript, React, Next, Vite, Astro, Qwik, Twig, Node, SASS, Webpack, AMP, Schema.org, GSAP, CMS such as Wordpress or Typo3,
- Workflow with Git, Github/Gitlab, Jira/Asana, Agile...

YouTube & Udemy, Content Creator

DEC 2021 - TODAY

- Publish weekly content [on my YouTube account](#) about modern frontend stuff (+1K subscribers).
- Create some free and paid courses about Web Design and Frontend Frameworks [on Udemy](#). (+15.000 students)

neue fische, Trainee Web Development

JUL 2020 - OCT 2020

- Intensive Full-Time Coding-Bootcamp.
- More than 540 hours of pure coding. The final project is the creation of an own app by using a JavaScript framework.
- Applied technologies and tools: HTML5, CSS3, JavaScript, React.js, Bootstrap4, npm, MongoDB, GitHub, Trello,

melting Elements, Online Content Manager

MAR 2019 - MAY 2020

- Managed the Loving New York ES site, a travel blog with 40K+ monthly visitors. The blog provides meaningful advice for the Spanish-speaking travelers who want to visit the Big Apple.
- Monthly Reporting & Data Analysis
- Awareness and Engagement Strategies





MANUEL SÁNCHEZ

FRONTEND WEB DEVELOPER (PART II)

Optimistic team-player with a strong sense of responsibility

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{ OTHER SKILLS }

- SEO EXPERTISE
- EMAIL MARKETING
- SQUARESPACE
- WORDPRESS
- GOOGLE ADS
- GOOGLE ANALYTICS
- SEMRUSH
- MICROSOFT EXCEL
- CONTENT CREATION (UDEMY/YOUTUBE)

{ LANGUAGES }

- SPANISH
- ENGLISH
- GERMAN
- FRENCH

{ HOBBIES }



{ EDUCATION }

MASTER IN ENGLISH LINGUISTICS

SEP 2017 - NOV 2018

UNIVERSIDAD COMPLUTENSE DE MADRID

BACHELOR IN TRANSLATION AND INTERPRETING ENGLISH AND GERMAN

SEP 2012 - SEP 2016

UNIVERSIDAD DE GRANADA

{ PROJECTS }

RETRO WORLD ENGINE (WORK IN PROGRESS)

Tool for companies and creatives who want to create their own worlds for special events, unique introductory experiences or adventurous explorations. [Link here.](#)

Tech: Vanille TypeScript



VIRTUAL GALLERY

KSmall gallery where some projects, images or models can be presented. Useful for artists. [Link here.](#)

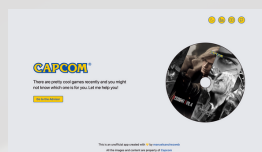
Tech: Three.js, TypeScript

DAS IST THURINGEN

One of the main pages of the federal state of Thuringia. I was in charge of the frontend team. [Link here.](#)

Tech: Typo3, TypeScript,

Barrierefreiheitsorientierte Programmierung



CAPCOM GAME ADVISOR

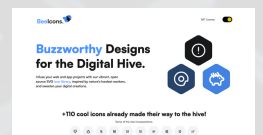
Find out which new game from Capcom suits your taste. The design is made by me. [Link here.](#)

Tech: Qwik, TailwindCSS, Figma

BEE-ICONS (ICON LIBRARY)

A cool open source project in which we created our own icons. [Link here.](#)

Tech: Nextjs, API, Figma, TailwindCSS



[MORE PROJECTS](#)